

بِسْمِ اللَّهِ الرَّحْمَنِ الرَّحِيمِ

In the Name of Allāh, the Most Gracious, the Most Merciful

### Paper Pattern

MCQS 40 each 1 mark  
Short 4 each 2 marks  
Short 4 each 3 marks  
long 4 each 5 marks

Question No : 21 of 52	Marks: 1 (Budgeted Time 1 Min)
Segmentation is a memory management scheme that supports _____	
Answer ( Please select your correct option )	
<input checked="" type="radio"/> Programmer's view of memory	<a href="http://WWW.VirtualAcademyLive.com">WWW.VirtualAcademyLive.com</a>
<input type="radio"/> System's view of memory	
<input type="radio"/> Hardware's view of memory	
<input type="radio"/> None of the given	
Made by: Waqar Siddhu	
Question No : 22 of 52	Marks: 1 (Budgeted Time 1 Min)
_____ is a variation of fork system call in several Unix operating system used for Virtual Memory.	
Answer ( Please select your correct option )	
<input checked="" type="radio"/> vfork ( )	<a href="http://WWW.VirtualAcademyLive.com">WWW.VirtualAcademyLive.com</a>
<input type="radio"/> wfork ( )	
<input type="radio"/> avfork ( )	
<input type="radio"/> bfork ( )	
Made by: Waqar Siddhu	



Question No : 23 of 52

Marks: 1 (Budgeted Time 1 Min)

The bottom layer in the layered approach of Operating System is-----

Answer ( Please select your correct option )

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☐ User interface

☒ Hardware

☐ Kernel

☐ None of the given options

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Question No : 24 of 52

Marks: 1 (Budgeted Time 1 Min)

Named pipes give a -----flow of data by default

Answer ( Please select your correct option )

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☐ half-duplex (one-way)

☐ full duplex(both-ways)

☐ both half-duplex and full duplex

☒ none of the given options

not sure

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Question No : 25 of 52

Marks: 1 (Budgeted Time 1 Min)

In ----- frame allocation scheme free frames are equally divided among processes :

Answer ( Please select your correct option )

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☒ Fixed

☐ Proportional

☐ Priority

☐ All of the given

Made by: Waqar Siddhu



Question No : 26 of 52		Marks: 1 (Budgeted Time 1 Min)
<p>----- automatically holds for printers and other non-sharables</p>		
Answer ( Please select your correct option )		WWW.VirtualAcademyLive.com
<input type="radio"/>	Hold and wait	Made by: Waqar Siddhu
<input type="radio"/>	Circular wait	
<input type="radio"/>	Mutual exclusion	
<input type="radio"/>	No preemption	
Question No : 27 of 52		Marks: 1 (Budgeted Time 1 Min)
<p>----- is a single program that produces an object file</p>		
Answer ( Please select your correct option )		WWW.VirtualAcademyLive.com
<input type="radio"/>	Linker	Made by: Waqar Siddhu
<input type="radio"/>	Compiler	
<input type="radio"/>	Loader	
<input type="radio"/>	Text editor	
Question No : 28 of 52		Marks: 1 (Budgeted Time 1 Min)
<p>----- keeps in memory only those instructions and data that are needed at any given time.</p> <p><b>Overlays</b> To enable a process to be larger than the amount of memory allocated to it, we can use overlays. The idea of overlays is to keep in memory only those instructions and data that are needed at any given time. When other instructions are needed, they are loaded into</p>		
Answer ( Please select your correct option )		WWW.VirtualAcademyLive.com
<input type="radio"/>	Paging	Made by: Waqar Siddhu
<input type="radio"/>	Swapping	
<input type="radio"/>	Overlays	
<input type="radio"/>	Fragmentation	



Question No : 29 of 52

Marks: 1 (Budgeted Time 1 Min)

The address generated by the CPU, after any indexing or other addressing-mode arithmetic, is called a -----address, and the address it gets translated to by the MMU is called a -----address.

Answer ( Please select your correct option )

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☒ Virtual, physical

☐ Hexadecimal, Binary,

☐ Valid, invalid

☐ Physical, Virtual

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Question No : 30 of 52

Marks: 1 (Budgeted Time 1 Min)

----- is/are a memory management scheme that supports programmer's view of memory.

Answer ( Please select your correct option )

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☐ Paging

☒ Segmentation

Segmentation is a memory management scheme that supports programmer's view of memory.

☐ All of the given options

☐ Demand Paging

Made by: Waqar Siddhu

Question No : 31 of 52

Marks: 1 (Budgeted Time 1 Min)

A new process is created by the----- system call

Answer ( Please select your correct option )

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☐ exit

☒ fork

☐ wait

☐ exec

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Question No : 32 of 52

Marks: 1 (Budgeted Time 1 Min)

The ----- are used for communication between related or unrelated processes on the same system or unrelated processes on different systems.

Answer ( Please select your correct option )

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☐ None of the given

☐ SSD socket

☐ DSD socket

☒ BSD sockets

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Question No : 33 of 52

Marks: 1 (Budgeted Time 1 Min)

----- wastes CPU cycles and hence a problem in real multiprogramming system.

Answer ( Please select your correct option )

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☒ Busy waiting

☐ Semaphore

☐ Critical section

☐ Mutex

Made by: Waqar Siddhu

Question No : 34 of 52

Marks: 1 (Budgeted Time 1 Min)

High-level synchronization construct that allows the safe sharing of an abstract data type among concurrent processes is called a -----

Answer ( Please select your correct option )

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☒ Read/Write Lock

A data object (such as a file or a record) is to be shared among several concurrent processes. Some of these processes, called **readers**, may want only to read the content of the shared object whereas others, called **writers**,

☐ Swap

☐ Semaphore

☐ Monitor

Made by: Waqar Siddhu



Question No : 35 of 52

Marks: 1 (Budgeted Time 1 Min)

In ..... system, the user space contains one process at a time because only one process is executing at a given time.

Answer ( Please select your correct option )

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☐ Multi programmed☒ Batch

In case of a batch system, the user space contains one process at a time because only one process is executing at a given time.

☐ Time-sharing system☐ None of the given

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Question No : 36 of 52

Marks: 1 (Budgeted Time 1 Min)

Which one of the following is the correct syntax to copy file1 to file2?

**Copying Files**

You can use the cp command for copying files. You can use the cp file1 file2 command to copy file1 to file2. The following command can be used to copy file1 in your home directory to the ~/memos directory as file2.

```
$ cp ~/file1 ~/memos/file2
```

Answer ( Please select your correct option )

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☐ cp file2, file1☐ cp file1/file2☐ cp file2 file1☒ cp file1 file2

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Question No : 37 of 52

Marks: 1 (Budgeted Time 1 Min)

\_\_\_\_\_ points to the smallest memory address of a process.

Answer ( Please select your correct option )

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☒ Limit register

The base (re-location) and limit registers are used to point to the smallest memory address of a process and its size, respectively

☐ Base register☐ Stack pointer☐ None of the given

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Question No : 38 of 52

Marks: 1 (Budgeted Time 1 Min)

A wait operation on a semaphore should not occur within a critical section controlled by that semaphore because

Answer ( Please select your correct option )

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☐ A deadlock will occur

C

☒ A semaphore is not a shared variable

C

Ni' AANDA.. and NOT SURE.....

☐ A signal on a semaphore is always given from outside the critical section

C

☐ None of the given

C

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Question No : 39 of 52

Marks: 1 (Budgeted Time 1 Min)

\_\_\_\_\_ page replacement algorithm suffers from Belady's anomaly.

Answer ( Please select your correct option )

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☐ LRU

C

☐ MRU

C

☒ FIFO

C

☐ LIFO

C

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Question No : 40 of 52

Marks: 1 (Budgeted Time 1 Min)

\_\_\_\_\_ is a high speed cache used to hold recently referenced page table entries a part of paged virtual memory

Answer ( Please select your correct option )

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☐ Translation Look aside buffer

C

A solution to this problem is to use special, small, fast lookup hardware, called translation look-aside buffer (TLB), which typically has 64–1024 entries. Each entry is (key, value).

☐ Inverse page table

C

☐ Segmented page table

C

☐ All the above

C

Made by: Waqar Siddhu



Question No : 41 of 52

Marks: 2 (Budgeted Time 4 Min)

What do we name to an address that is generated by the CPU?

Answer ( Please [click here](#) to Add Answer )

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Normal Arial 12 B I U

An address generated by the CPU is commonly referred to as a logical address.

page 153

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Question No : 42 of 52

Marks: 2 (Budgeted Time 4 Min)

Which anomaly is involved in FIFO page replacement?

Answer ( Please [click here](#) to Add Answer )

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Normal Arial 12 B I U

This is due to the **Belady's Anomaly** which states that "For some page replacement algorithms, the page fault rate may increase as the number of allocated frames increases."

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Question No : 43 of 52

Marks: 2 (Budgeted Time 4 Min)

The problem with using an acyclic-graph structure is ensuring that there are no cycles. What is the solution?

Answer ( Please [click here](#) to Add Answer )

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Normal Arial 12 B I U

A solution is to allow only links to files not subdirectories. Also every time a new link is added use a **cycle detection algorithm** to determine whether it is OK. If cycles are allowed, we want to avoid searching any component twice.

Made by: Waqar Siddhu



Question No : 44 of 52

Marks: 2 (Budgeted Time 4 Min)

The main purpose of the computer system is to run different programs, why we run these programs?

Answer ( Please [click here](#) to Add Answer )

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Rich text editor toolbar with icons for Bold, Italic, Underline, Text Color, Background Color, Bulleted List, Numbered List, Indent, Outdent, Link, Unlink, and a 100% zoom level. The text area is empty.

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Question No : 45 of 52

Marks: 3 (Budgeted Time 6 Min)

What is the difference between a physical address and a virtual address?

Answer ( Please [click here](#) to Add Answer )

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Rich text editor toolbar with icons for Bold, Italic, Underline, Text Color, Background Color, Bulleted List, Numbered List, Indent, Outdent, Link, Unlink, and a 100% zoom level. The text area contains the following text:

Real memory uses Physical addresses. These are the members that the memory chips react to on the bus. Virtual addresses are the logical addresses that refer to a process' address space. Thus, a machine with a 16-bit word can generate virtual addresses up to 64K, regardless of whether the machine has more or less memory than 64 KB.

Made by: Waqar Siddhu

Question No : 46 of 52

Marks: 3 (Budgeted Time 6 Min)

What is Mounting? Name two types of mounting. Give your answer with respect to File System?

Answer ( Please [click here](#) to Add Answer )

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Rich text editor toolbar with icons for Bold, Italic, Underline, Text Color, Background Color, Bulleted List, Numbered List, Indent, Outdent, Link, Unlink, and a 100% zoom level. The text area contains the following text:

**Mounting** makes file systems, files, directories, devices, and special files available for use at a particular location. **Mount point** is the actual location from which the file system is mounted and accessed. You can mount a file or directory if you have access to the file or directory being mounted and write permission for the mount point

There are types of mounts:

- ☐ Remote mount
- ☐ Local mount

Made by: Waqar Siddhu



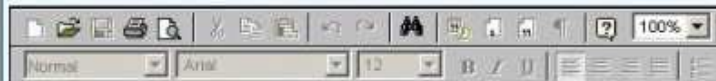
Question No : 47 of 52

Marks: 3 (Budgeted Time 6 Min)

How vfork system call differs from fork system call?

Answer ( Please [click here](#) to Add Answer )

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Several versions of UNIX provide a variation of the fork() system call—vfork() (for virtual memory fork). vfork() operates differently than fork() with copy on write. With vfork() the parent process is suspended and the child process uses the address space of the parent. Because vfork() does not use copy-on-write, if the child process changes any pages of the parent's address space, the altered pages will be visible to the parent once it resumes. Therefore, vfork() must be used with caution, ensuring that the child process does not modify the address space of the parent.

Made by: Waqar Siddhu

Question No : 48 of 52

Marks: 3 (Budgeted Time 6 Min)

Consider this algorithm for mutual exclusion.

<b>Process 1 {</b> while true { while (turn == 1) ; /* do nothing */ }	<b>Process 2 {</b> while true { while (turn == 2) ; /* do nothing */ }
--	--

Answer ( Please [click here](#) to Add Answer )

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**Mutual Exclusion**

If process P<sub>i</sub> is executing in its critical section, then no other process can be executing in their critical section.

Read this line carefully then see the Algo full and write ans..

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Question No : 49 of 52

Marks: 5 (Budgeted Time 10 Min)

Briefly explain that how a Page Fault occurs and who is responsible to handle Page Fault?

When the process tries to access locations that are not in memory, the hardware traps the operating system. This is called as **Page Fault**

Answer ( Please [click here](#) to Add Answer )

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and i think OS is responsible to handle the page fault.

sawaping, or restart the process...

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Question No : 50 of 52

Marks: 5 (Budgeted Time 10 Min)

In case of file protection, what should the file owner/creator be able to control? And what operations need to be controlled?

Answer ( Please [click here](#) to Add Answer )

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File owner/creator should be able to control

What can be done

By whom

Several types of operations may be controlled:

Read: read from the file

Write: write or rewrite to the file

Execute: Load the file into memory and execute it

Append: Write new information at the end of the file

Delete: Delete the file and free its space for possible reuse

List: List the name and attributes of the file

- [Name](#)
- [Type](#)
- [Location](#)
- [Size](#)
- [Protection](#)
- [Owner](#)
- [Time and date created](#)
- [Time and date last updated](#)
- [Read/write pointer value](#)

Made by: Waqar Siddhu

Question No : 51 of 52

Marks: 5 (Budgeted Time 10 Min)

Analyze that how an operating system protects the CPU.

Answer ( Please [click here](#) to Add Answer )

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CPU Protection

Timer – interrupts computer after specified period to ensure operating system maintains control.

- Timer is decremented every clock tick.
- When timer reaches the value 0, an interrupt occurs.
- Timer commonly used to implement time sharing.
- Time also used to compute the current time.
- Load-timer is a privileged instruction.

Made by: Waqar Siddhu

Question No : 52 of 52

Marks: 5 (Budgeted Time 10 Min)

Let us consider a page size of 16 bytes and process address space of 32 pages and physical address space of 64 frames. Calculate the following

a) Size of logical address i.e. Number of bits needed to uniquely identify a page in this address space of 16 pages.

b) Logical address in bits for (18, 10). Where 'p' and 'd' are 18 and 10 respectively.

Answer ( Please [click here](#) to Add Answer )

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Logical address size =  $|p| + |d| = 18 + 10 \text{ bits} = 28 \text{ bits}$

**NI AANDA :'(**

Made by: Waqar Siddhu



Question No : 1 of 52	Marks: 1 (Budgeted Time 1 Min)
1 KB or 1 kilobyte is equivalent to -----	
Answer ( Please select your correct option )	
<a href="http://WWW.VirtualAcademyLive.com">WWW.VirtualAcademyLive.com</a>	
C	10 bytes
C	1000 bytes
C	1024 bytes
C	10000 bytes
<b>Made by: Waqar Siddhu</b>	
Question No : 2 of 52	
Marks: 1 (Budgeted Time 1 Min)	
A -----system collects physically separate, possibly heterogeneous, systems into a single coherent system, providing the user with access to the various resources that the system maintains	
Answer ( Please select your correct option )	
<a href="http://WWW.VirtualAcademyLive.com">WWW.VirtualAcademyLive.com</a>	
C	Distributed
C	Real-time
C	Single user
C	Time-sharing
<b>Made by: Waqar Siddhu</b>	
Question No : 3 of 52	
Marks: 1 (Budgeted Time 1 Min)	
Preemptive -----scheduling is sometimes called <b>shortest-remaining-time-first</b> scheduling.	
Answer ( Please select your correct option )	
<a href="http://WWW.VirtualAcademyLive.com">WWW.VirtualAcademyLive.com</a>	
C	First-Come-First-Served (FCFS)
<div style="display: flex; justify-content: space-between;"> <div>FCFS is a non-preemptive scheduling algorithm.</div> <div> <ul style="list-style-type: none"> <li>o The SJF algorithm may either be preemptive or non-preemptive.</li> <li>o Preemptive SJF scheduling is sometimes called shortest-remaining-time-first scheduling.</li> <li>o SJF is a special case of the general priority-scheduling algorithm.</li> <li>o Priority scheduling can either be preemptive or non-preemptive.</li> </ul> </div> </div>	
C	Round-Robin
C	Sorted Job First (SJF)
C	Priority
<b>Made by: Waqar Siddhu</b>	



Question No : 4 of 52		Marks: 1 (Budgeted Time 1 Min)
<p>The semaphore empty is initialized to the value -----; the semaphore full is initialized to the value -----.</p>		
Answer ( Please select your correct option )		WWW.VirtualAcademyLive.com
<input type="radio"/>	0,n	Made by: Waqar Siddhu
<input checked="" type="radio"/>	n,0	
<input type="radio"/>	n,n	
<input type="radio"/>	0,0	
Question No : 5 of 52		
<p>A -----is a region of code where shared resources are accessed.</p>		
Answer ( Please select your correct option )		WWW.VirtualAcademyLive.com
<input type="radio"/>	deadlock	Made by: Waqar Siddhu
<input checked="" type="radio"/>	critical region	
<input type="radio"/>	process	
<input type="radio"/>	thread	
Question No : 6 of 52		
<p>In ----- technique, memory is divided into several fixed-size partitions.</p>		
Answer ( Please select your correct option )		WWW.VirtualAcademyLive.com
<input type="radio"/>	Swapping	Made by: Waqar Siddhu
<input type="radio"/>	Overlays	
<input checked="" type="radio"/>	Multiprogramming with Fixed Tasks (MFT)	
<input type="radio"/>	Multiprogramming with Variable Tasks (MVT)	



Question No : 7 of 52

Marks: 1 (Budgeted Time 1 Min)

Every \_\_\_\_\_ generated by the CPU is divided into two parts: a page number (p) and a page offset (d).

Answer ( Please select your correct option )

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☐

Page

☐

Process address space

☐

Physical address

☒

Logical address

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Question No : 8 of 52

Marks: 1 (Budgeted Time 1 Min)

If validation bit is 0, it indicates a/an \_\_\_\_\_ state of segment.

Answer ( Please select your correct option )

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☐

protected

☐

shared

☐

legal

☒

illegal

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Question No : 9 of 52

Marks: 1 (Budgeted Time 1 Min)

\_\_\_\_\_ is based on the locality of reference concept— the least frequently used page is not in the current locality

Answer ( Please select your correct option )

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☒

Least Frequently Used algorithm

☐

Page Buffering Algorithm

☐

None of the given options

☐

Most Frequently Used algorithm

Made by: Waqar Siddhu



Question No : 10 of 52

Marks: 1 (Budgeted Time 1 Min)

In \_\_\_\_\_ allocation scheme number of frames allocated to a process is proportional to its size .

Answer ( Please select your correct option )

[WWW.VirtualAcademyLive.com](http://WWW.VirtualAcademyLive.com)☐ None of the given options☐ Fixed Allocation☒ Propotional Allocation☐ Priority Allocation**Made by: Waqar Siddhu**

Question No : 11 of 52

Marks: 1 (Budgeted Time 1 Min)

In case of thrashing if CPU utilization is too low the operating system \_\_\_\_\_ the degree of multiprogramming

Answer ( Please select your correct option )

[WWW.VirtualAcademyLive.com](http://WWW.VirtualAcademyLive.com)☒ Increases☐ Decreases☐ Increases or Decreases☐ None of the given options**Made by: Waqar Siddhu**

Question No : 12 of 52

Marks: 1 (Budgeted Time 1 Min)

\_\_\_\_\_ enable processes to communicate with each other

**FIFO** (created with the mkfifo or mknod commands or system calls): enable processes to communicate with each other. A FIFO(name pipe

Answer ( Please select your correct option )

[WWW.VirtualAcademyLive.com](http://WWW.VirtualAcademyLive.com)☐ Directory☒ FIFO☐ Link File☐ Ordinary File**Made by: Waqar Siddhu**



Question No : 13 of 52

Marks: 1 (Budgeted Time 1 Min)

When a \_\_\_\_\_ link is created, a directory entry for the existing file is created

Answer ( Please select your correct option )

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Soft

☐

Hard

☒

Soft or Hard

☐

Soft or Hard

☐

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Question No : 14 of 52

Marks: 1 (Budgeted Time 1 Min)

In \_\_\_\_\_, each file is a linked list of disk blocks: blocks may be scattered anywhere on the disk.

Answer ( Please select your correct option )

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Indexed Allocation

☐

Contiguous Allocation

☐

Linked Allocation

☒

None of the given options

☐

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Question No : 15 of 52

Marks: 1 (Budgeted Time 1 Min)

Shared libraries and kernel modules are stored in \_\_\_\_\_ directory

Answer ( Please select your correct option )

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/bin

☐

/dev

☐

/boot

☐

/lib

☒

Made by: Waqar Siddhu



Question No : 16 of 52

Marks: 1 (Budgeted Time 1 Min)

The problem of Deadlocks can be solved by \_\_\_\_\_ method(s).

Answer ( Please select your correct option )

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☐ Deadlock prevention

☐ Deadlock avoidance

☐ Allowing deadlock and recovery

☒ All of the given

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Question No : 17 of 52

Marks: 1 (Budgeted Time 1 Min)

In \_\_\_\_\_ page replacement algorithm oldest frame is replaced with another.

Answer ( Please select your correct option )

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☐ LIFO

☒ FIFO

☐ LRU

☐ Optimal

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Question No : 18 of 52

Marks: 1 (Budgeted Time 1 Min)

In Resource Allocation Graph, a \_\_\_\_\_  $P_i \rightarrow R_j$  indicates that process  $P_i$  may request resource  $R_j$  at some time in the future.

Answer ( Please select your correct option )

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☒ Claim edge

☐ Request edge

☐ Assignment edge

☐ Allocation edge

Made by: Waqar Siddhu



Question No : 19 of 52

Marks: 1 (Budgeted Time 1 Min)

Assume a logical address space of 16 pages of 1024 words, each mapped into a physical memory of 32 frames. Each word consists of 2 bytes. What will be the total number of bits required for p (page number)?

Answer ( Please select your correct option )

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☒ 4 bits

(p166) No. of bits needed for p = ceiling  $\lceil \log_2 16 \rceil$  bits = 4 bits

☐ 8 bits

☐ 16 bits

☐ 32 bits

Made by: Waqar Siddhu

Question No : 20 of 52

Marks: 1 (Budgeted Time 1 Min)

In the Scan algorithm the disk \_\_\_\_\_ starts at one end of the disk, and moves toward the other end, servicing requests as it reaches each cylinder, until it gets to the other end of the disk.

Answer ( Please select your correct option )

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☒ arm

☐ cylinder

☐ head

☐ non of these

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